



Lucas PICHOT

Game & Narrative Design

- ☎ 06 49 92 46 43
- ✉ pichotlucas@outlook.fr
- 📍 225 Avenue Cambois, 13530 Trets
- 📅 13.11.2000
- 🇫🇷 France
- 🚗 Driver's license

PROFILE

I specialize in game design and storytelling. I have been passionate about video games for years. Creativity, teamwork, and open-mindedness are my strengths. I would like to join a video game development studio and to contribute to the company's success.

SKILLS

Game Design

OCR loops, Basic Tetrad, 3C, Flow, Signs & Feedback, QA, UI/UX Design...

Narrative Design

World-building, Lore, Characters, Intrigues, Main/Secondary Quests...

INTERESTS

Video-games

Racing games (Forza Horizon, Asphalt, Need for Speed), Shooting games, RPGs...

Tabletop RPGs

Dungeons & Dragons 5th Edition, FATE, RWBY TTRPG...

Sciences & Technologies

Science-fiction (Hard SF & Soft SF), New technologies, Zoology, History...

PROFESSIONAL EXPERIENCES

Civic Service

Mission Locale, Aix-en-Provence - 09.2025 / 04.2026

Facilitating connections between young people and institutions; welcoming the public.

Quality Assurance Tester - Intern

Eversim, Lognes - 08.2023 / 10.2023

Testing and debugging of the iScen game engine, creation of interactive scenarios, and full translation of the user manual into English.

Website Design - Intern

LGC Conseil & Formation, Aix-en-Provence - 07.2018 / 08.2018

Design and creation of a website to present the company and contribute to its online visibility.

FORMATIONS

Certification TOEIC - Niveau Anglais B2

- Since Nov 2023

Bachelor's Degree Game Design

Brassart School, Aix-en-Provence - 09.2021 / 06.2023

Licence Sciences du Langage

Université Paul-Valéry, Montpellier - 09.2019 / 06.2020

Bachelor's Degree in Digital Project Management

ECV Digital, Aix-en-Provence - 09.2018 / 06.2019

Baccalaureate in Literature

Lycée Sacré-Cœur, Aix-en-Provence - 09.2015 / 06.2018

Enhanced English option - Grade "Assez bien" (Fairly good)